



## Professional Summary

A fun and energetic writer and project manager of 19 years, I've pivoted from the film and television world to passionately nurture my own indie comic book label, earning various awards, appearing on podcasts and paneling at conventions to discuss my craft. I do my best to always inspire a sense of focus and composure and emphasize enthusiasm and reliability to any project thrown my way, excelling under pressure with tight deadlines. I've also taught MMA to thousands of students throughout the New York City area over the last 17 years as a head instructor, using problem-solving and interpersonal skills to help achieve success.

## Skills

- Project Management, Teamwork & Collaboration, Adaptability & Flexibility, Problem-Solving & Customer Service
- Scriptwriting & Dialogue, Lore & World-Building, Game Design Documentation, Creative Design & Video Editing
- *Twine*, *Ren'Py*, *Arcweave*, Affinity Suite, Adobe Suite, Google Suite, Microsoft Suite, Wix, Miro, MacOS & Windows

## Awards & Achievements

- **Indie Comix of the Year**, *ICCA Fandom Bubble Awards*, Horror Comic Writer; "Teddies #1" **2022**
- **Best Short Story**, *ICCA Fandom Bubble Awards*, Horror Comic Writer; "The Corrupted: Assassins in a Tavern" **2022**
- **Best Short Story**, *Independent Creator Awards*, Horror Comic Writer; "Ragnarok Come: No Shelter" **2021**
- **Best Anthology**, *Independent Creator Awards*, Comic Book School Creator Connections: Panel One contributing writer; "Ragnarok Come" & "Teddies: Chapter 2" **2021**
- **Best Martial Arts in Manhattan**, *Bethpage Best of the City*, MMA Tribeca Head Instructor & Floor Manager **2023 & 2022**
- **Best Camp in Manhattan**, *Bethpage Best of the City*, MMA Tribeca Head Instructor & Floor Manager **2023**
- **National Champion**, *Xbox Live Hoop Madness II*, Sega Sports ESPN College Hoops 2K4 **2005**

## Game Experience

### Narrative Game Designer ELVTR, Online Course

May 2025 - July 2025

- Completed "Become a Game Writer", instructed by Adam Dolin, game writer on *God of War (2018)* & *God of War: Ragnarok*
- Received **Letter of Recommendation** from Adam Dolin for exceptional performance
- Designed & Coded branching pathway adventure titles in *Twine (The Corrupted)*, *Ren'Py (Blood & Spacejunk)* & *Arcweave*
- Created various game design documents; character sheets, world-building & lore sheets
- Wrote multiple narrative scripts focusing on character building for multiple Intellectual Properties
- Participated in game testing to deliver and receive iteration feedback

## Work Experience

### Comic Book Publisher & Writer Tales Beyond, New York, NY

January 2015 - Current

- Writer on various titles; Published titles include: *Wardens of the Veil*, *Teddies*, *The Corrupted*, *CF-1*, *Ragnarok Come*, *One [Human] at a Time*, & *Runt*
- Extensive experience hiring and managing local & international artists and contractors
- Creative tasks include writing, lettering & editorial design; including working collaboratively with artists on sequential layouts
- Production tasks include scheduling, budgeting, event/convention planning, retail sales, web design & SEO
- Marketing/promotional outreach includes participating at conventions & street fairs and appearing on panels, interviews & podcasts, including nationally syndicated radio

### Director of Curriculum & Managing Head Instructor MMA Management, New York, NY

March 2008 - Current

- Researched & developed multiple manuals of daily lesson plans for all programs (2011, 2019, 2025), creating a higher retention rate among students & mentored instructors, growing the company from 3 to 6 New York City locations (pre-Covid)
- Transformed Tribeca school into flagship location, generating consistent record multimillion-dollar annual revenues
- Managed consistency among teams across all locations by strengthening teamwork and collaborative environments
- Created *Youtube* & *Patreon* content for virtual learning experiences & developed internal instructor training videos

### Project Manager & Editor Comic Book School

January 2021 - September 2021

- Led the follow-up to the award-winning comic book anthology from Buddy Scalera's Comic Book School, "Creator Connections", with "Creator Connections: Panel Two" (2021)
- Prepared overall project plan and controlled delivery of individual elements
- Managed 18 teams of writers & artists, including scheduling, editing & book layout design

## Education

### Bachelor of Fine Arts: Film Syracuse University, Syracuse, NY

- Completed coursework learning all aspects of production: writing, direction, cinematography, & editing; studied experimental documentary video abroad at Film and TV Academy of Performing Arts (FAMU) in Prague, Czech Republic post-grad



## Recommendation Letter

To whom it may concern,

I'm thrilled to recommend **Kristopher Burgos**, an exemplary graduate of the **Become a Game Writer** course I taught via ELVTR.

Throughout the course, Kristopher has demonstrated an excellent understanding of the material covered in class and has made significant contributions through group discussions, workshops, home assignments, and a course project. He can use advanced narrative design techniques, support game worlds with lore text, and write stories supported by compelling characters. Kristopher's utilization of screenwriting practices was noteworthy, as he expertly adapted them for an interactive medium.

Feedback iteration has been an essential part of this course and an area where Kristopher has also demonstrated significant achievement. Taking an active part in peer discussions and collaborating during workshops, he successfully completed all stages, culminating in the development of an interactive narrative piece, expertly executed using his chosen tool.

Working with Kristopher has been a delightful experience, and his exemplary performance, dedication, and positive attitude have made a lasting impression. I have full confidence that he will leverage the skills and knowledge acquired in this course to propel his career forward, and I eagerly anticipate witnessing the results of his hard work.

Signature: *Adam Dolin*

Adam Dolin, Senior Writer and Narrative Designer, ex-Santa Monica Studios

Date: 07-21-2025



© ELVTR LLC.

300 Spectrum Center Dr, Irvine, CA 92618, USA

Phone: +1 888-896-6950